

FOLDER TREE

Consent and Inclusion of care home residents: Additional research materials, analysis and results.

❖ CODE BOOKS_THEMATIC ANALYSIS

- V.0 Table of Codes (.pdf)
- V.1 Codes and definitions (.pdf)
- V.2 Codes and Definitions (.pdf)
- V.3 Autonomy (.pdf)
- V.3 Social Interaction (.pdf)
- V.4 Autonomy (pdf)
- V.4 Social Interaction (pdf)
- Affinity Mapping
 - 7 photographs of mapping themes and categorising using post-its and whiteboard

❖ ETHICAL CONSENTING

- Care_Home_Profiles (.pdf)
- Consent Form_Short (.pdf)
- Consent Form_Enhanced (.pdf)
- Info Card Front (pdf) (tif)
- Info Card Back (pdf) (tif)
- Participant Profiles (.pdf)

❖ VISUAL STIMULI

- 1_Early_prototypes_Pre-pilots
 - Objects (.pdf)
 - Spaces (.pdf)
- 2_Early & Final MAPs _Pre & Post_Pilot Studies
 - MAP_Sketch [*1st iteration: journey concept, root of game/images*] (.pdf)
 - MAP_ web version (.png)
 - Visitors Journey2, *LLHW Conference, Nov, 2013* (.ppt)
- 3_Early Stimuli 47 Images_Pilot Studies
 - A Topic_List_for_Initial_Images_Pilots (.pdf)
 - 47 numbered images (.png)
- 4_Final Study _39 Images _LIST [*Numbered list in Final Study Sequence*]
 - Final numbered list of 39 images Files: (.tif) (.eps)
- 4_Final Study _39 Images _SETS [*13 sets in Final Study Sequence*]
 - Final 39 images organised into the 13 sets (.png)
- 5_Final Study Settings
 - 5 photographs illustrating the study in action and study materials (.jpg)

❖ METHODS & FINDINGS

- Research Methods
 - Folder Tree
 - GameSequence_First (.pdf) [*Initial List*]
 - Game Table_Pilot_47 images (.pdf) [*1st iteration of table*]
 - Reaction Map_FinalStudy (.pdf)
 - Reaction Map_Example (.pdf)
 - Research Method Summary (.pdf)
 - Research Method Development (.pdf)
- Residents Responses
 - Cumulative resident responses (.pdf)
 - NEGPOSReactTable (.xlsx)